

## Archer Tail - Feature #52

### UI system

09/12/2018 02:25 PM - Aaron Dosser

<b>Status:</b>	New	<b>Start date:</b>	09/12/2018
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
The UI system will be a singleton with support for text boxes, buttons, image icons, and lists which can contain other UI components. We will most likely use CatUI for the user interface.			
<b>Subtasks:</b>			
Feature # 55: Menu with options			<b>New</b>

### History

#1 - 09/12/2018 02:33 PM - Aaron Dosser

- Description updated